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Document Overview

- · Sketches emphasize simplicity of UX.
- · The templates take advantage of dynamic approaches to query input and browsing context. Some templates are shown - further work would be needed to identify other inputs and contexts for dynamic treatment.
- · Detailed assessment of technical feasibility can presumably take place at a later stage. The goal of the current exercise is thinking about possibilities and exploring the design space.
- · As a design goal, the templates seek to offer a search UX that provides full access to mobile features in all towers, as far as possible.
- · The templates leverage industry best-practice design patterns for mobile and search.

Mobile Search Sketches

A concept-level set of templates to illustrate one possible approach to mobile search.



Product: Proiect: Date:

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(add platforms)

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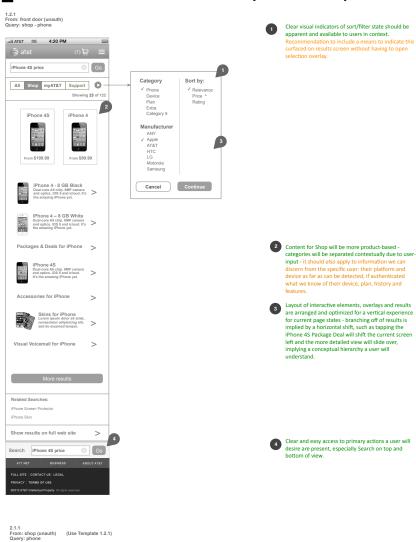
1.1 From: front door (unauth) Query: general

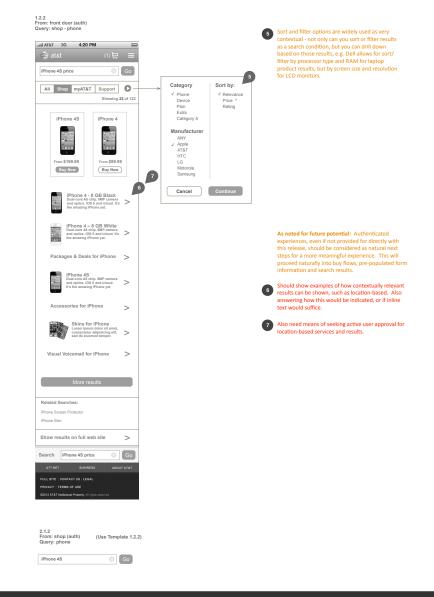


- Consider form factors for different modes of entry, such as voice, picture, bar/QBR code scanning
- Question how Sorting, Filters are displayed as a state are displayed on the SR screen view, and how it may persist. (PP-22,23, 24, 28)
- Having multiple means of sorting/filtering can help distinguish different levels, e.g. Brand vs. Model, but also allow for different reminders to the user as to their state, e.g. "I am searching for Samsung Phones that run Android" (PP 30) (PP 44) - what Sort and Filter settings are indicated as "on" to the user.
- Confirm specific best practices for auto-complete and/or auto-suggest direct research for how it impacts mobile use and usability

- 5 1/25 Notes about "Custom collections" can be considered relevant to search results beyond just products, but also be brought to bear for the location-based results, if a user knows an Item or Model Number. (PP32) For example, a search for Store Locations should naturally incline towards showing locations nearest to the user based on whatever location services the user has active for the site or app. (PP 42.2)
- Other variables besides location can play in as well. For example, for a General/All Search is a mobile user doing a Search for 'iPhone S' more or less likely to be looking to buy one vs trying to find troubleshooting? How about further if they already are searching on their AT&T IPhone 5?
- Also need to confirm usability of dynamic results/type ahead results. Need to get both industry and client context for specific terminology: type-ahead, auto-complete, auto-suggest, dynamic results; provide our POV if not immediately clear from client expectation.
- 8 Related Searches is useful; there needs to be Recent Searches somehow incorporated into this as well. What naturally flows from the hierarchy: Category - Current Search - (More results) -Related Searches? (PP 40.4) AM comment: [Results] then [Related Searches] then [Recent
- 9 Full web site access remains important, but effective mobile design should aim to negate almost any reason for a user to go there unless it's personal preference. (PP 42.1)

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iPhone 4S

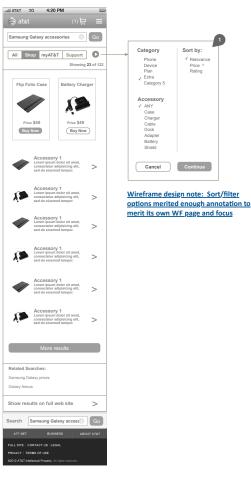
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1.2.3 From: front door (unauth) Query: shop – phone - features



1.2.4 From: front door (unauth) Query: shop – phone - accessories .stll AT&T 3G 4:20 PM



2.1.4 From: shop (unauth) (Use Template 1.2.4) Query: phone - accessories

⊗ Go

Clear visual indicators of sort/filter state should be apparent and available to users in context. Are these selections all on-screen for most mobile resolutions? Can this be changed for device types? Recommendation to include a means to indicate this surfaced on results screen without having to open Perhaps becomes new screen for sorting instead of overlay, especially for larger array of choices. Special consideration for responsive design solution.

at&t

Sort by:

Accessory

Cancel

✓ Relevance Price ^ Rating

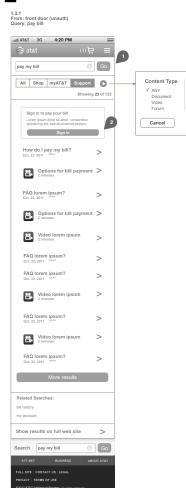
Clear Search fields, buttons and cancel elements

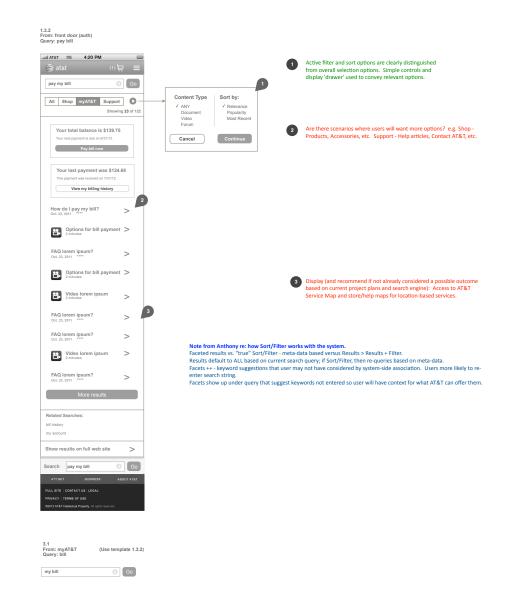
Controls not needed for all scenarios are accessible but not surfaced on initial screens; this allows for

featured prominently.

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Sort by:





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